

Lecture 2 - Fault Modeling

- Defects, Errors, and Faults
- Some real defects in VLSI and PCB
- Why model faults?
- Common fault models
- Stuck-at faults
 - Single stuck-at faults
 - Fault equivalence
 - Fault dominance
- Other Common Faults

Defects, Faults, and Errors

- **Defect:** unintended difference between the implemented HW and its intended design
 - May or may not cause a system failure
- **Fault:** representation of a defect at the abstracted function level



Defects, Faults, and Errors

- **Error:** Manifestation of a fault that results in incorrect circuit (system) outputs or states
 - Caused by faults
- **Failure:** Deviation of a circuit or system from its specified behavior
 - Fails to do what it should do
 - Caused by an error
- Defect --> Fault ---> Error ---> Failure

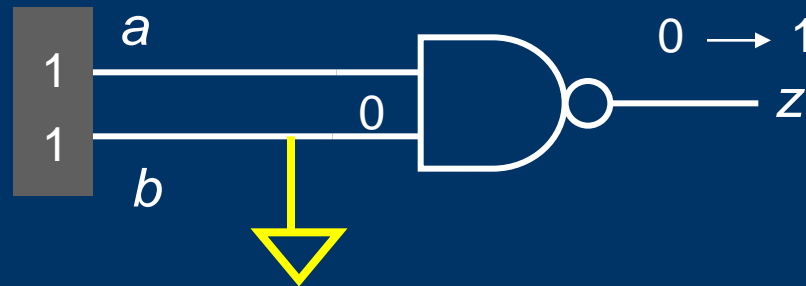
Some Real Defects in Chips

- Processing defects
 - Missing contact windows
 - Parasitic transistors
 - Oxide breakdown
 - . . .
- Material defects
 - Bulk defects (cracks, crystal imperfections)
 - Surface impurities (ion migration)
 - . . .
- Time-dependent defects
 - Dielectric breakdown
 - Electromigration
 - . . .
- Packaging defects
 - Contact degradation
 - Seal leaks. . .

Ref.: M. J. Howes and D. V. Morgan, *Reliability and Degradation - Semiconductor Devices and Circuits*, Wiley, 1981.

Example

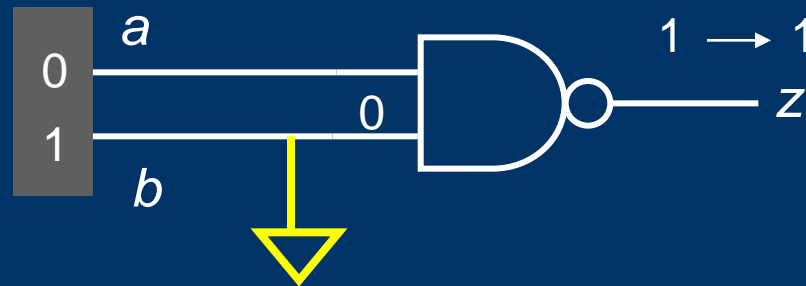
- Processing defect: a short of b to ground
- Fault: signal b stuck-at logic 0



- Error: *z* has the wrong value if $a = b = 1$

Example

- Defect: a short to ground
- Fault: signal b stuck at logic 0



- Error: *z* has the wrong value if $a = b = 1$
- **But, if $a = 0$, fault exists, but no error!**

Why Model Faults?

- Real defects too numerous and often not analyzable
- A fault model identifies targets for testing
 - Model faults most likely to occur
- Fault model limits the scope of test generation
 - Create tests only for the modeled faults
- A fault model makes analysis possible
 - Associate specific defects with specific test patterns
- Effectiveness measurable by experiments
 - Fault coverage can be computed for specific test patterns to reflect its effectiveness

Common Fault Models

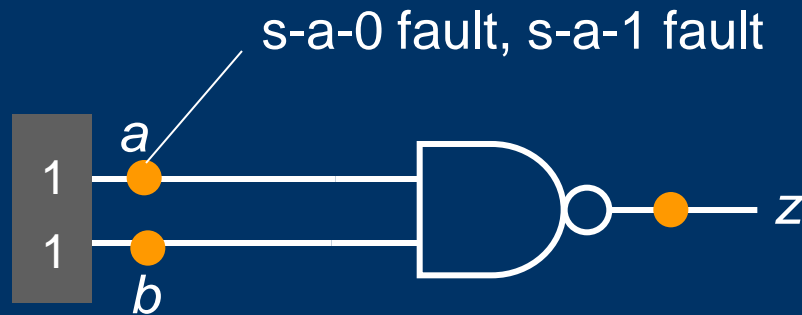
- Single stuck-at faults
- Transistor open and short faults
- Memory faults
- Functional faults (processors)
- Delay faults (transition, path)
- Analog faults (parametric deviations)

Single Stuck-at Fault

- Three properties define a single stuck-at fault
 - Only one line is faulty
 - The faulty line is permanently set to 0 or 1
 - The fault can be at an input or output of a gate

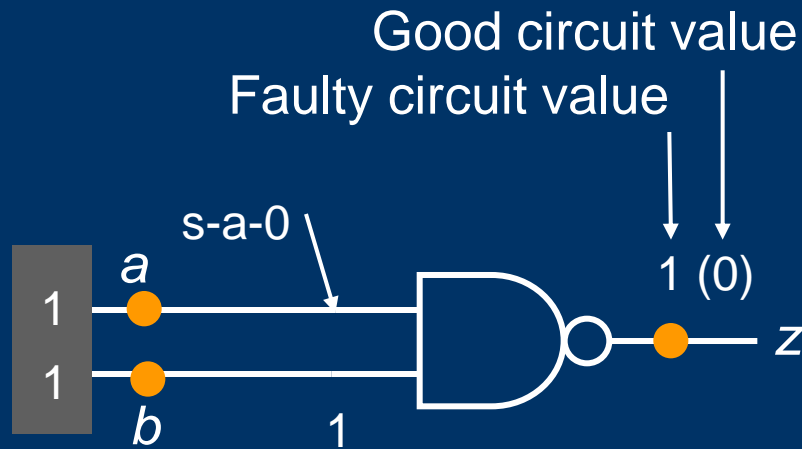
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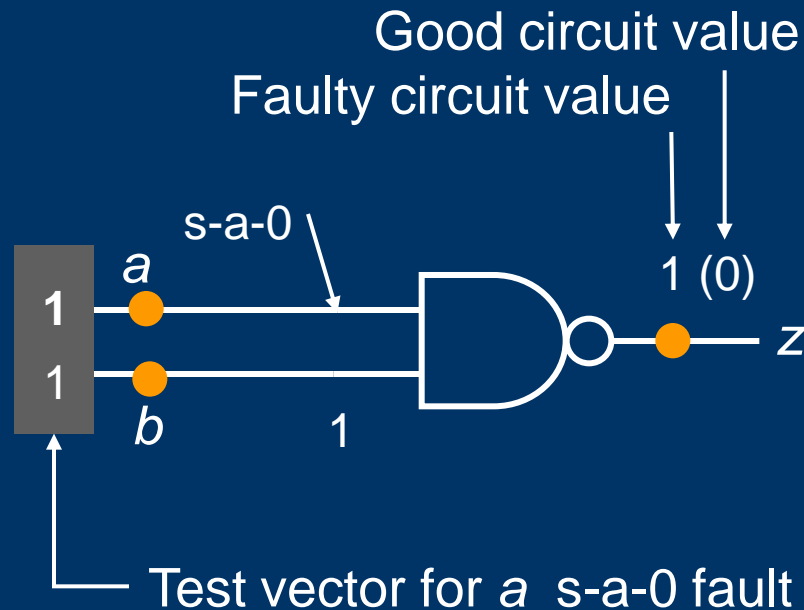
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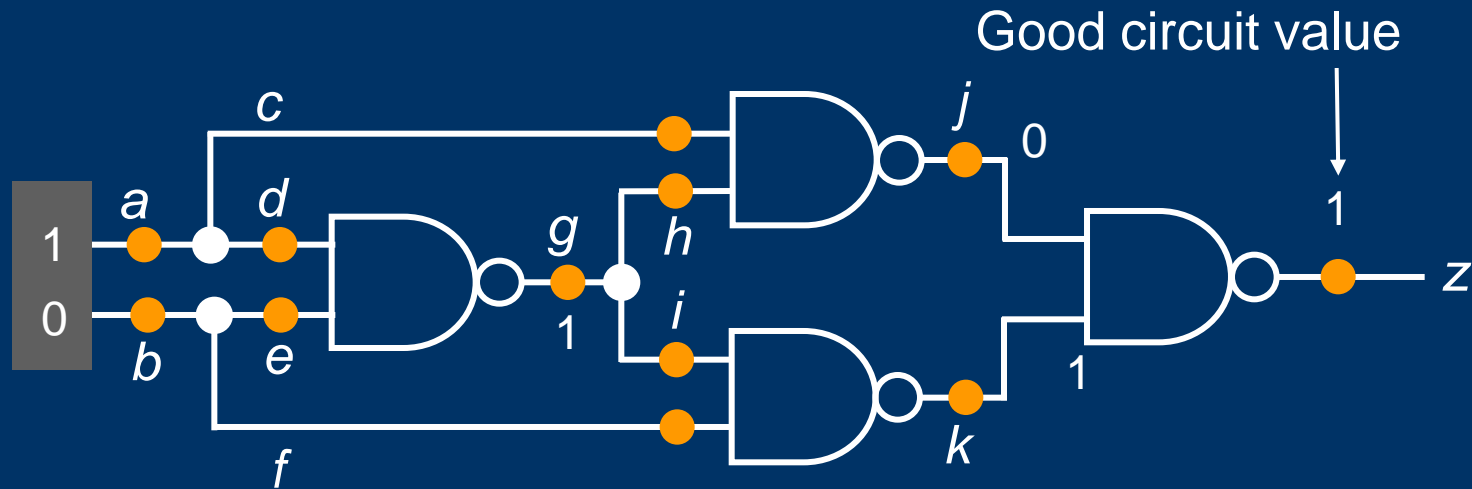
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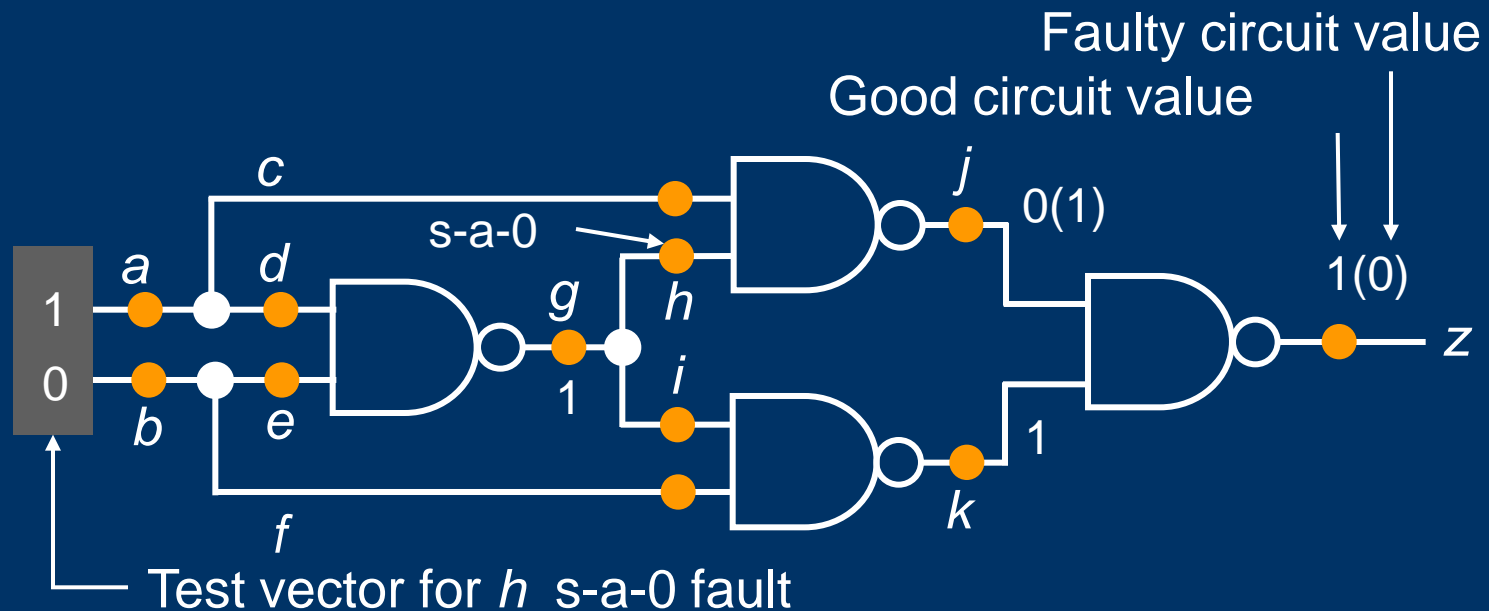
Single Stuck-at Fault

Example: XOR circuit has 12 fault sites and 24 single stuck-at faults



Single Stuck-at Fault

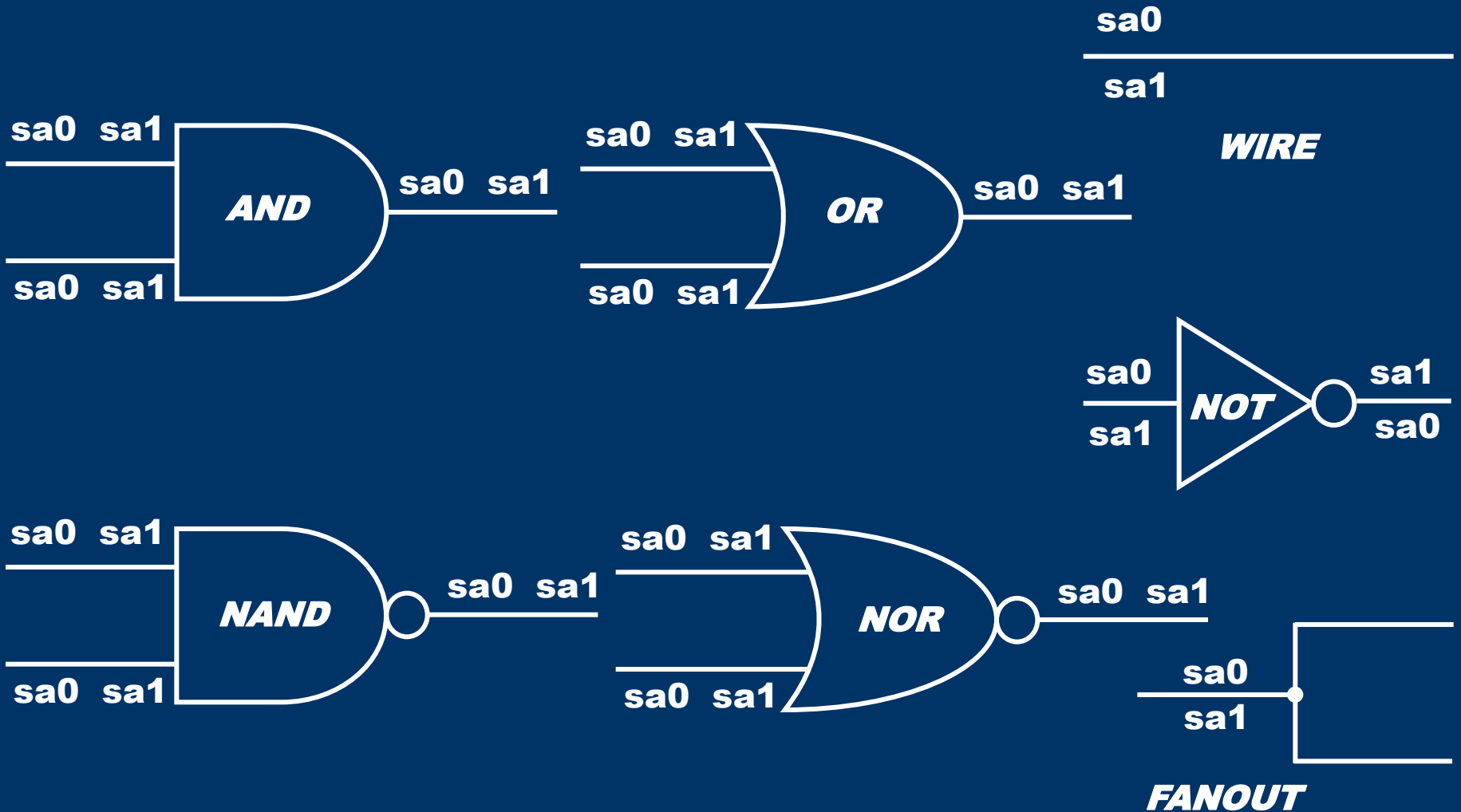
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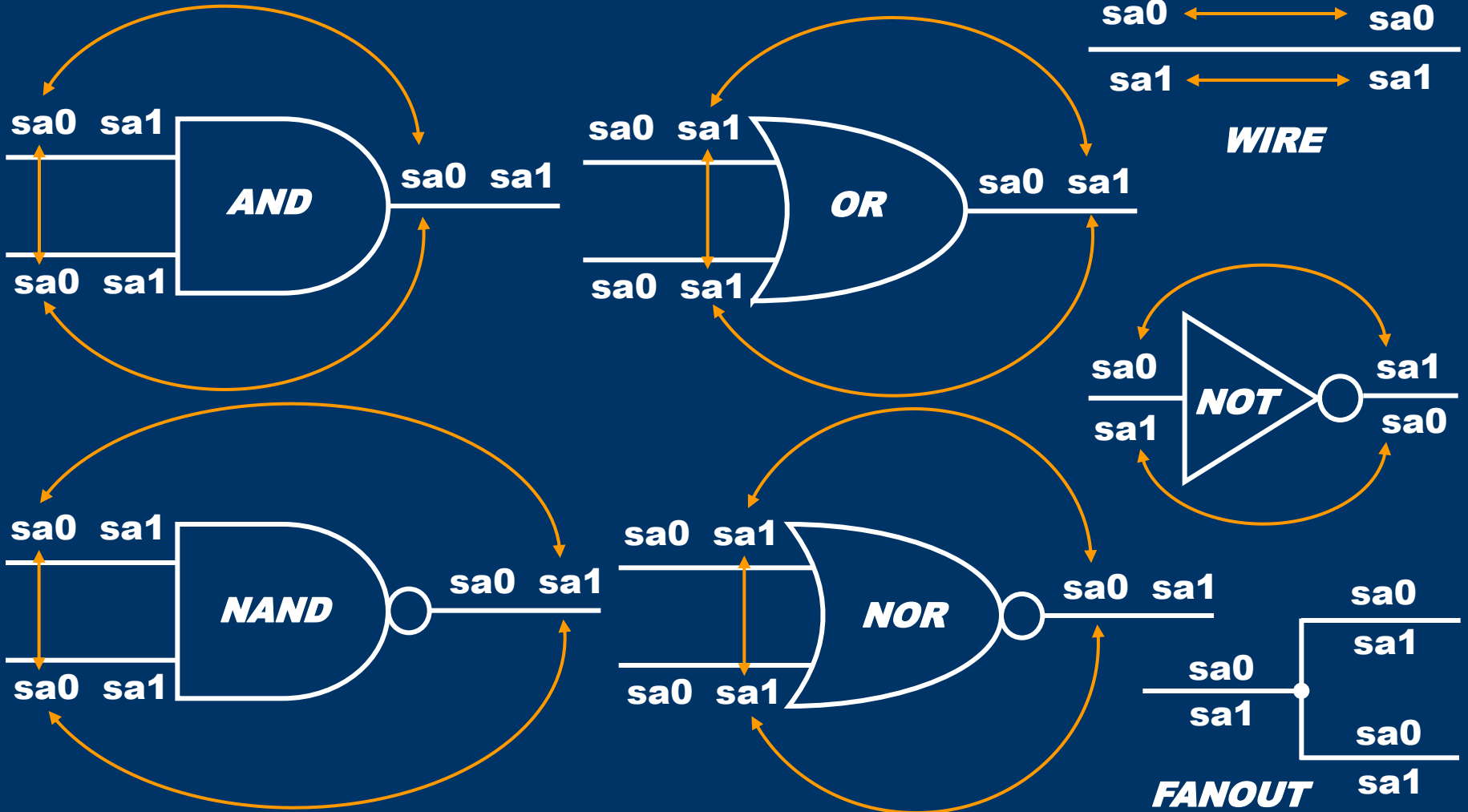
Fault Equivalence

- Fault equivalence: Two faults f_1 and f_2 are equivalent if all tests that detect f_1 also detect f_2 .
- If faults f_1 and f_2 are equivalent then the corresponding faulty functions are identical.
- Fault collapsing: All single faults of a logic circuit can be divided into disjoint equivalence subsets, where all faults in a subset are mutually equivalent. A collapsed fault set contains one fault from each equivalence subset.

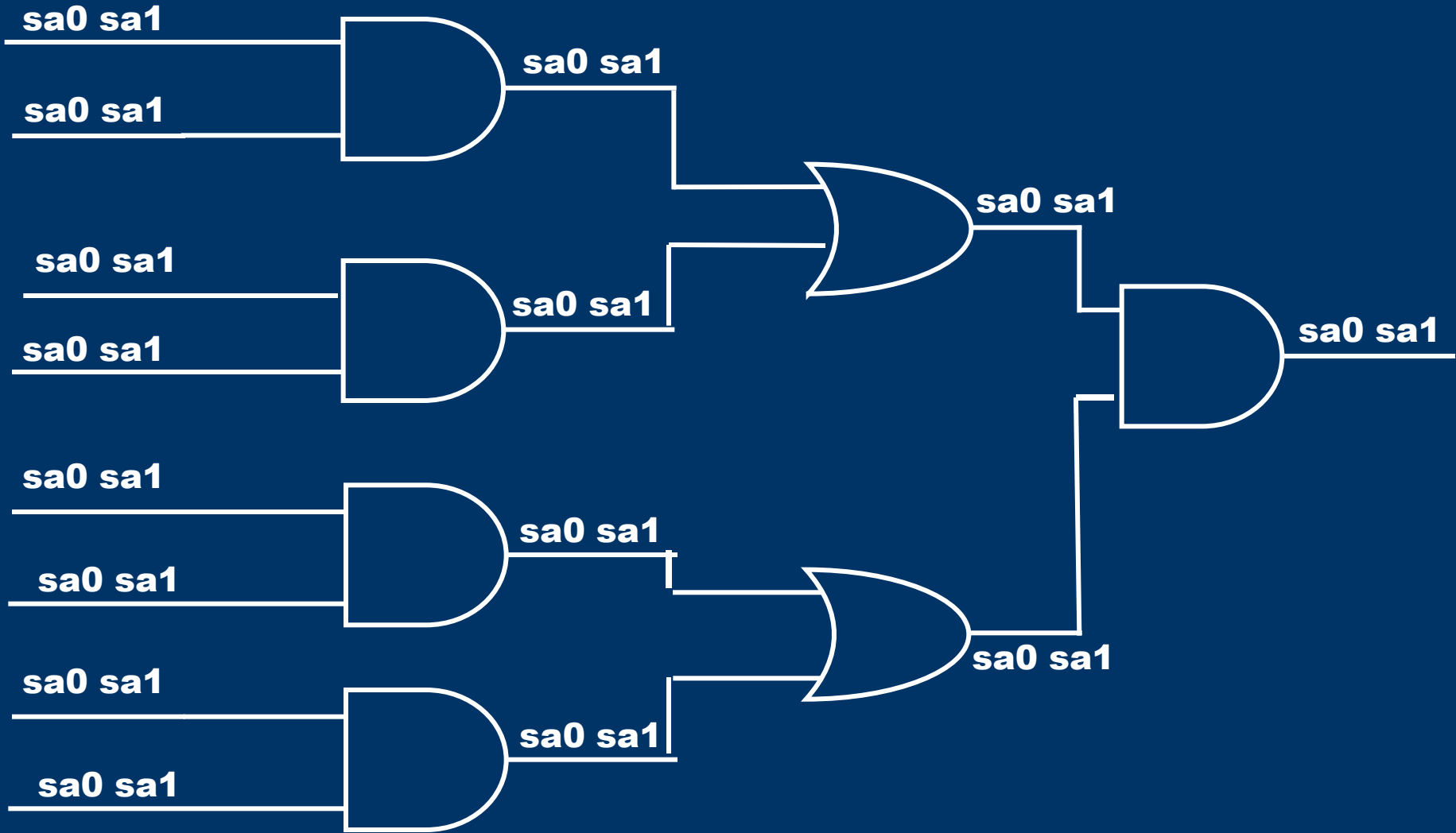
Equivalence Rules



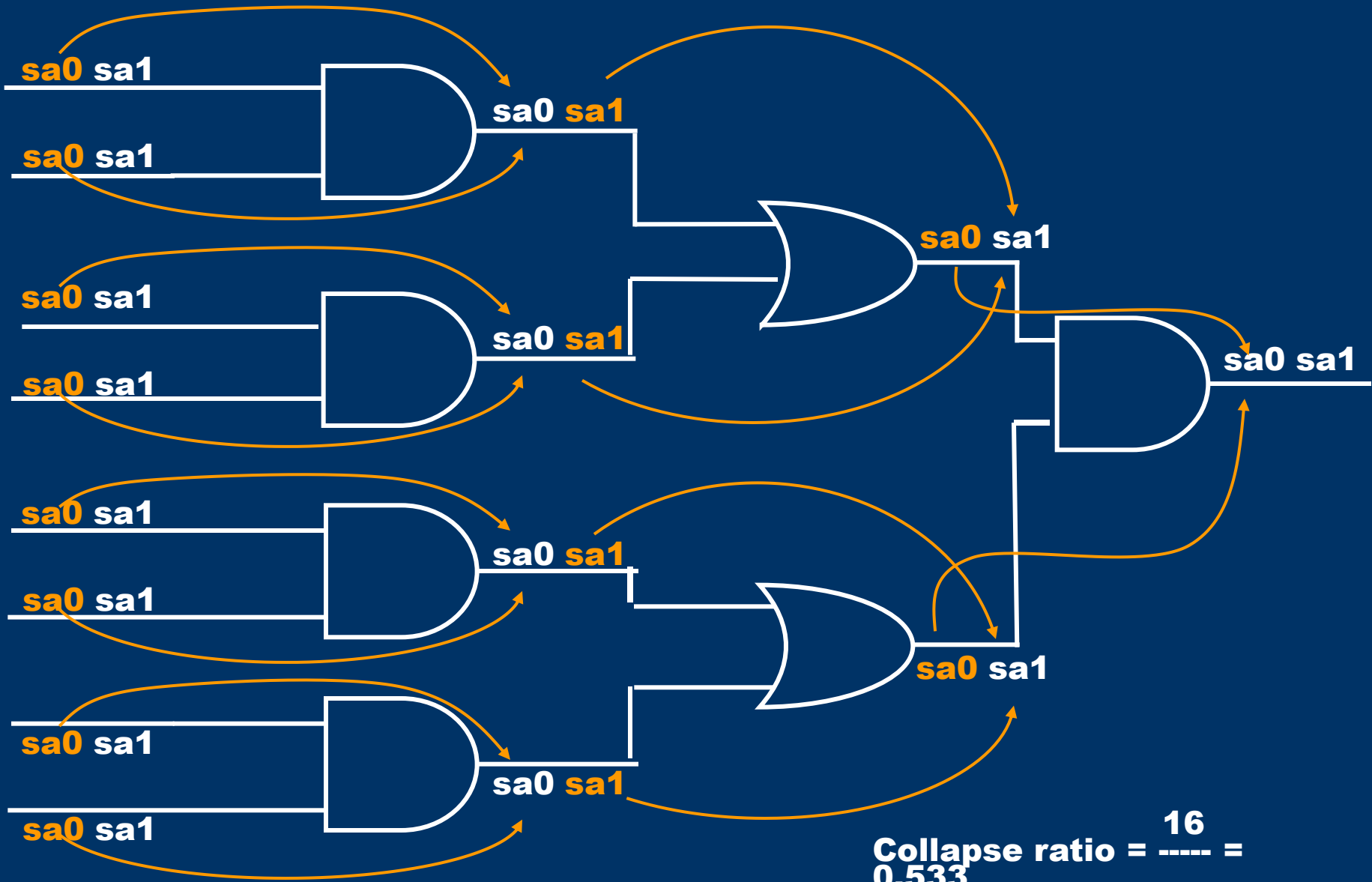
Equivalence Rules



Equivalence Example

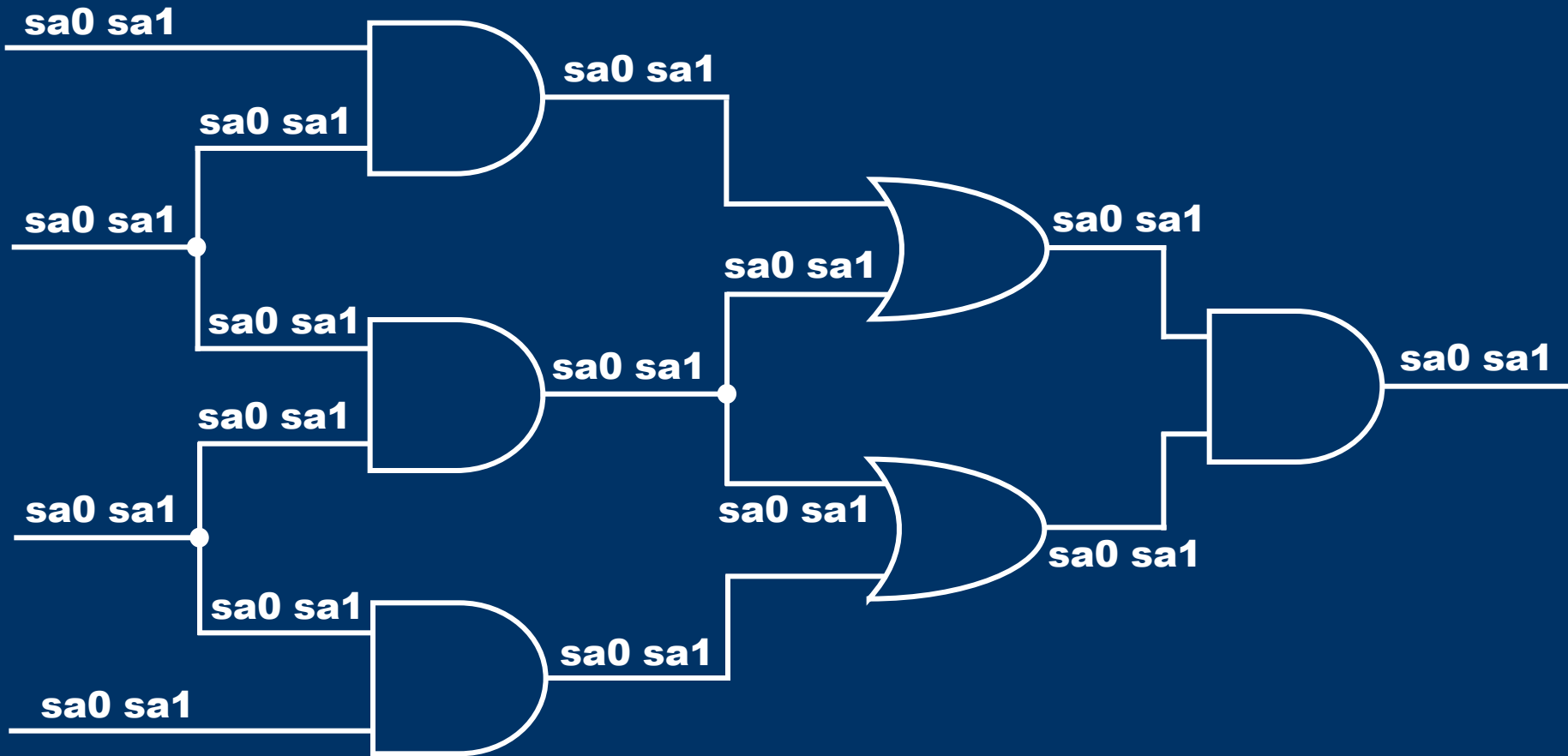


Equivalence Example

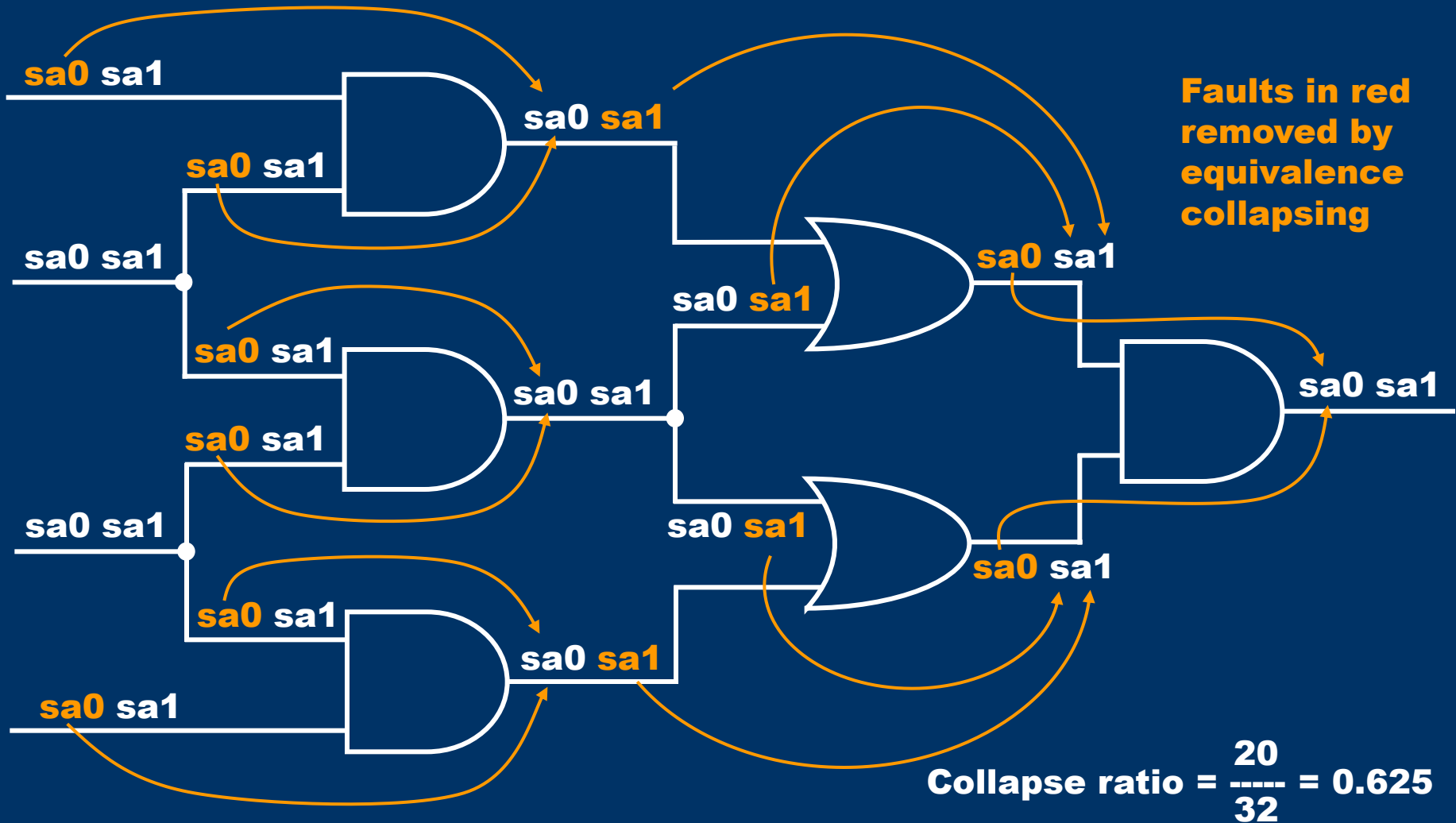


$$\text{Collapse ratio} = \frac{16}{0.533} = 30$$

Equivalence Example



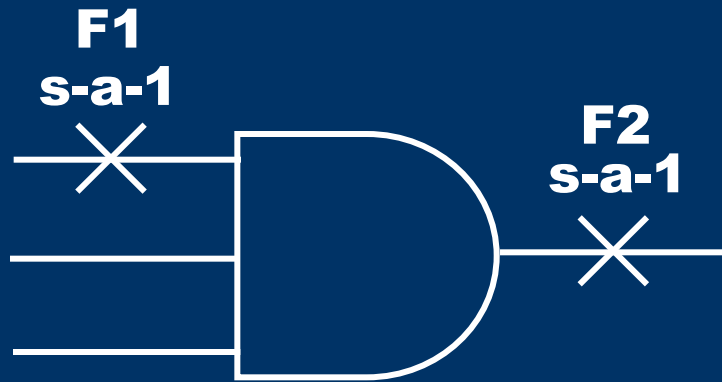
Equivalence Example



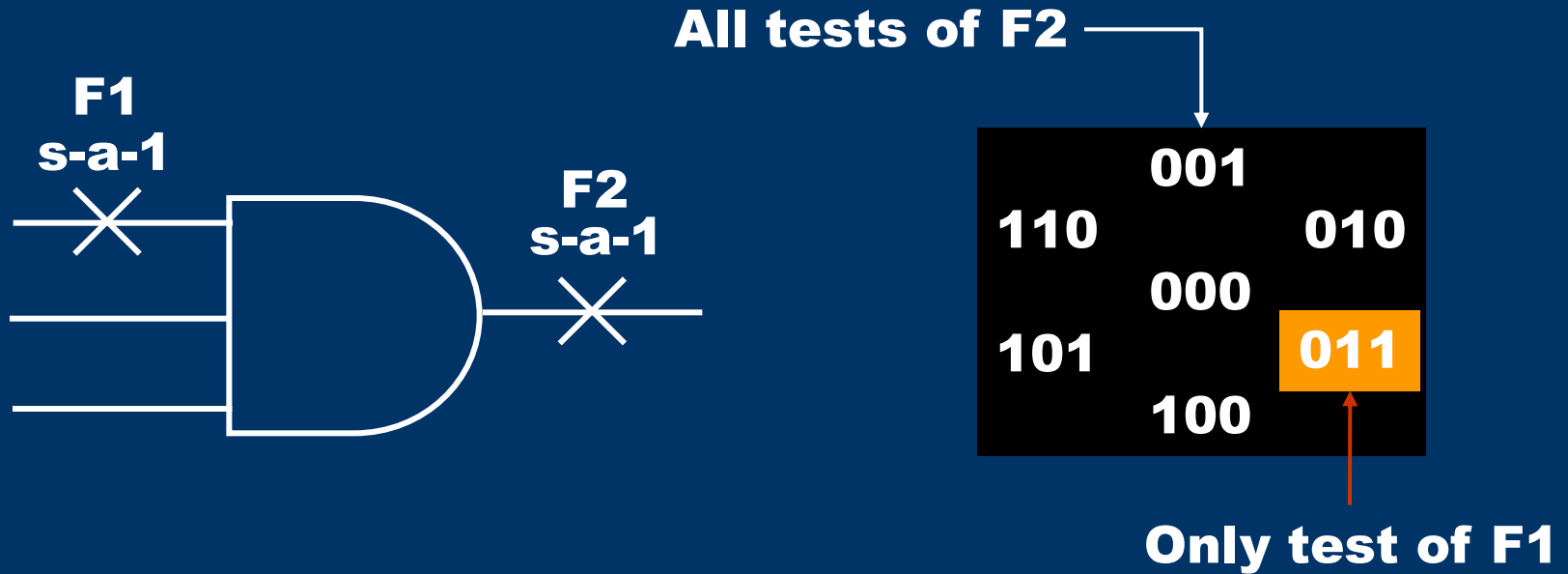
Fault Dominance

- If all tests of some fault $F1$ detect another fault $F2$, then $F2$ is said to dominate $F1$.
- Dominance fault collapsing: If fault $F2$ dominates $F1$, then $F1$ is removed from the fault list.

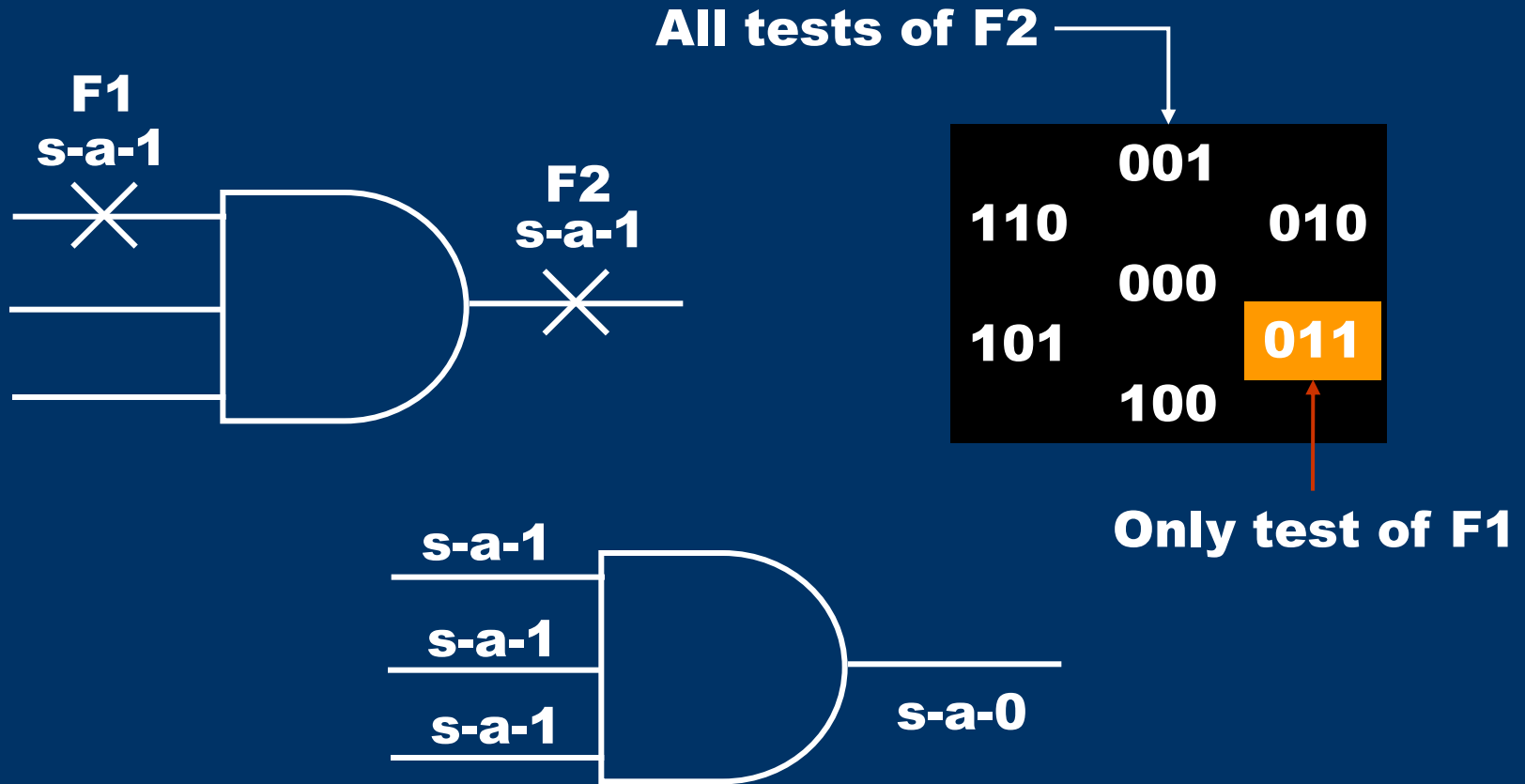
Dominance Example



Dominance Example

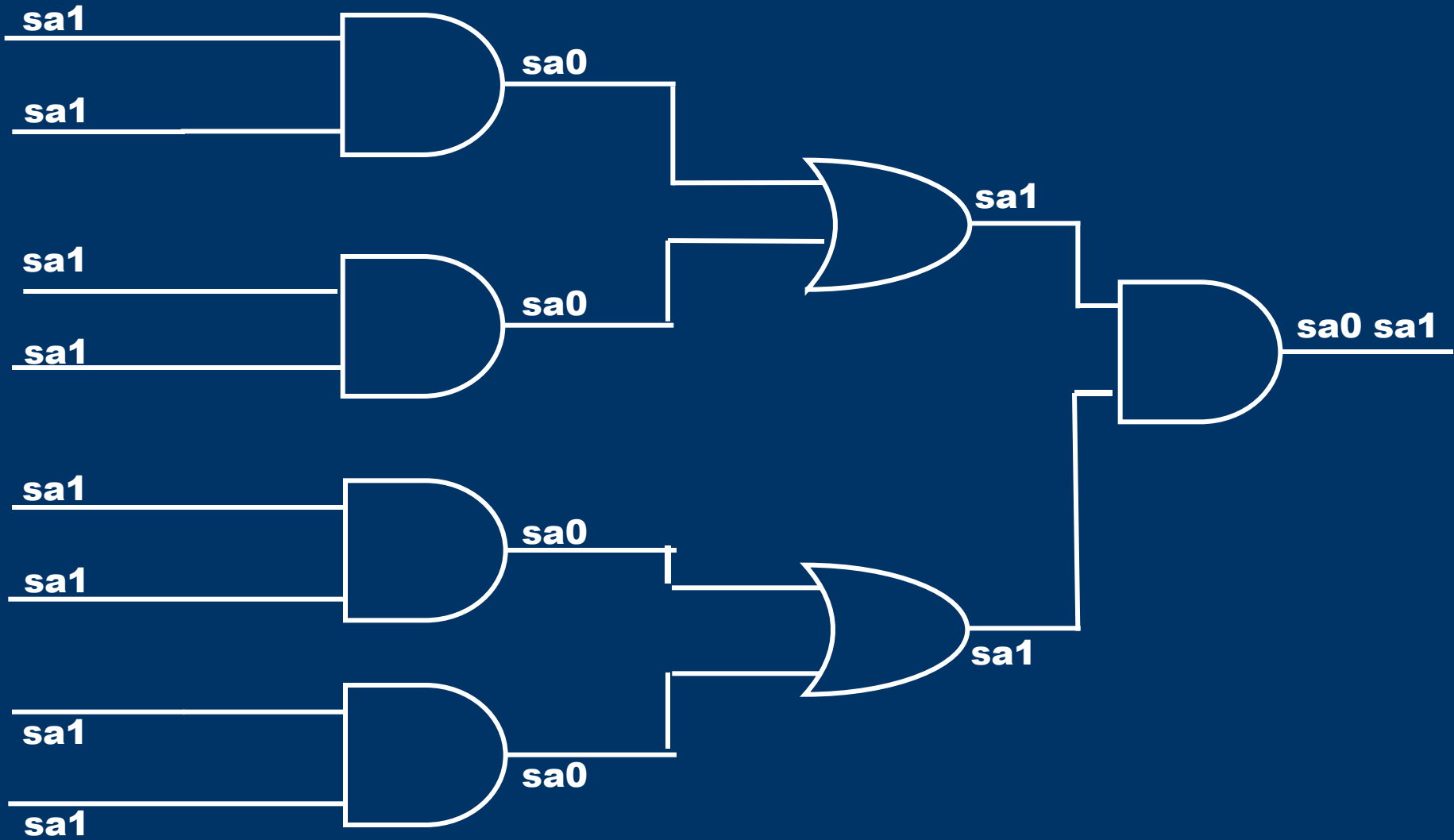


Dominance Example

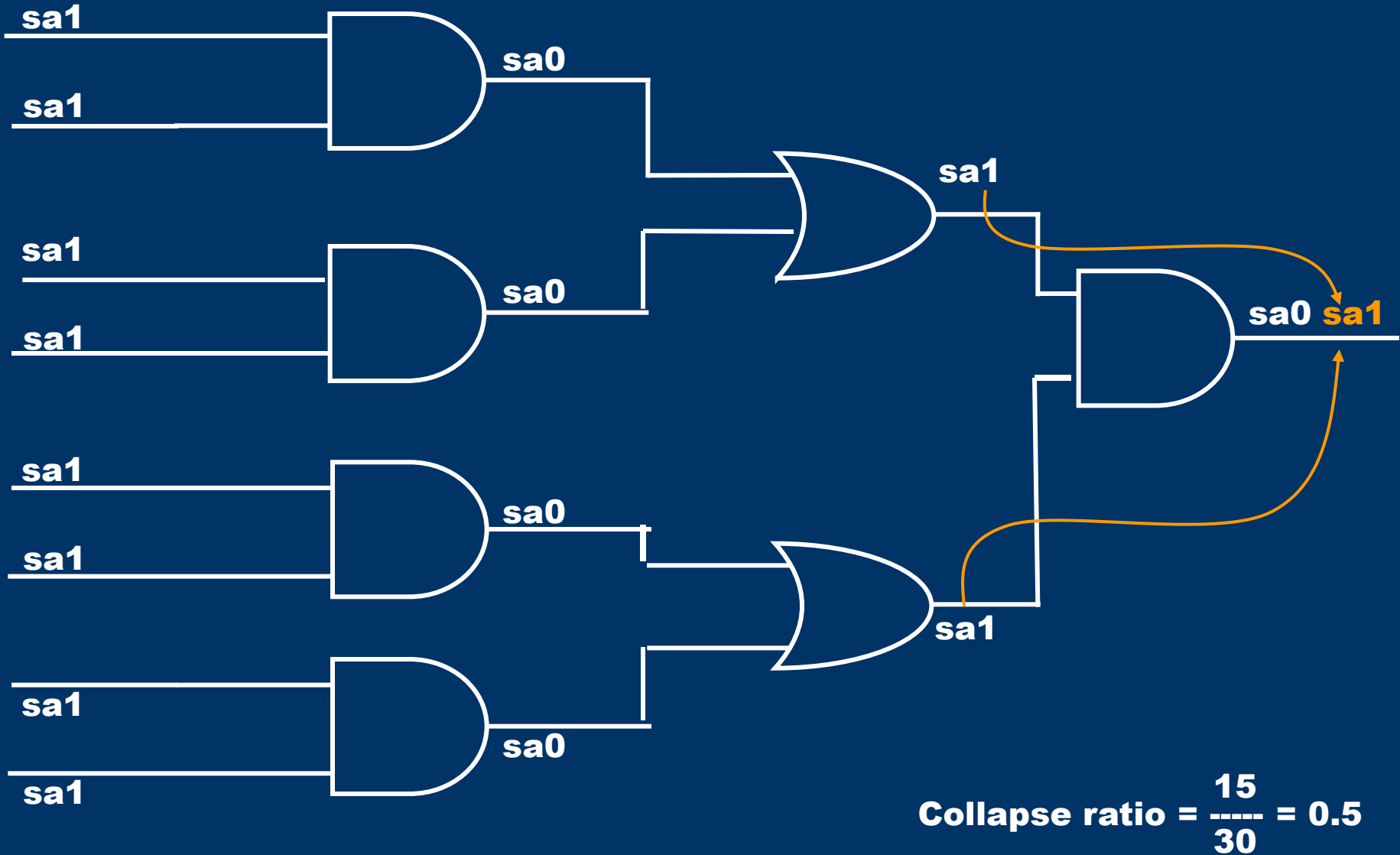


A dominance collapsed fault set

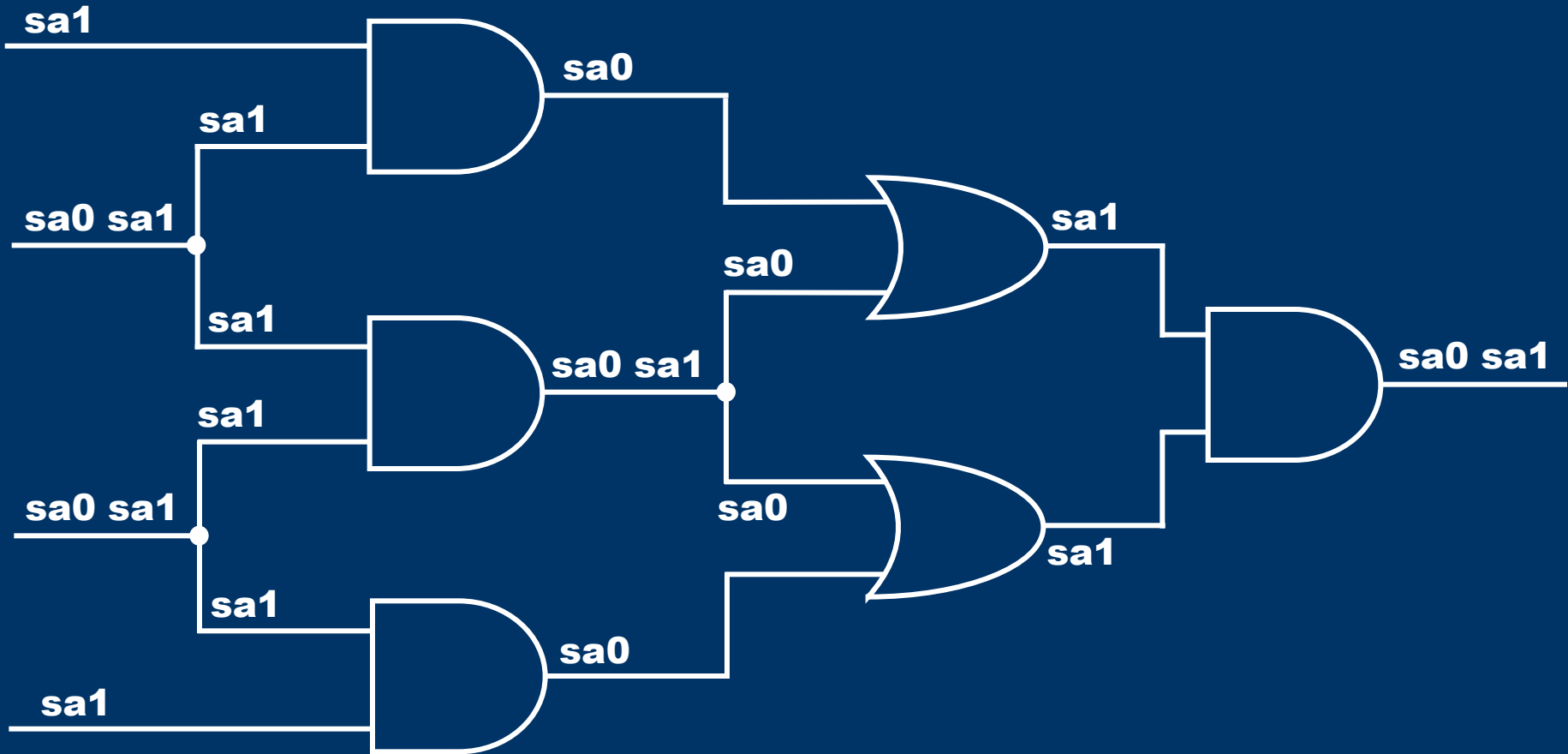
Dominance Example



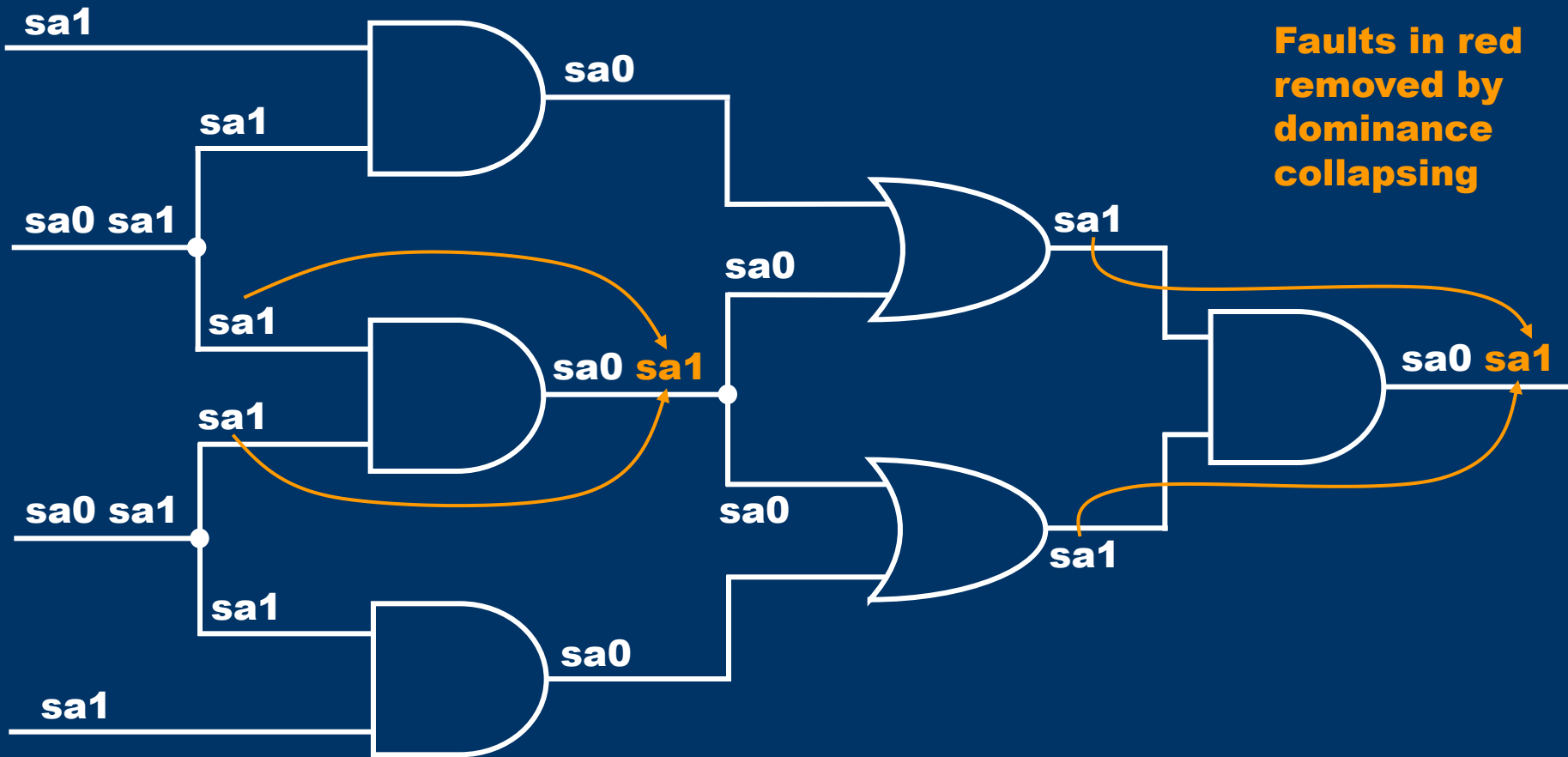
Dominance Example



Dominance Example



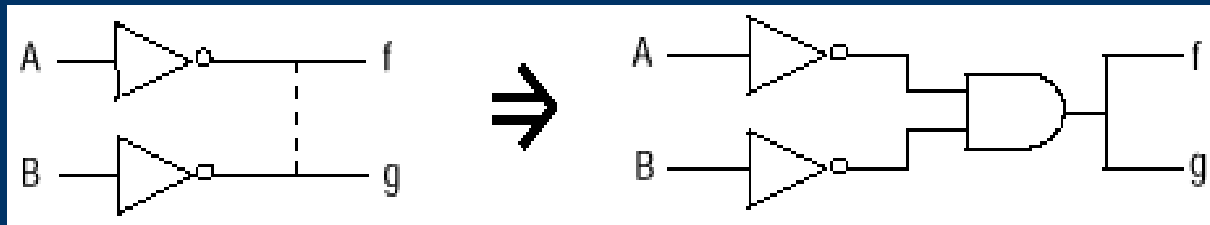
Dominance Example



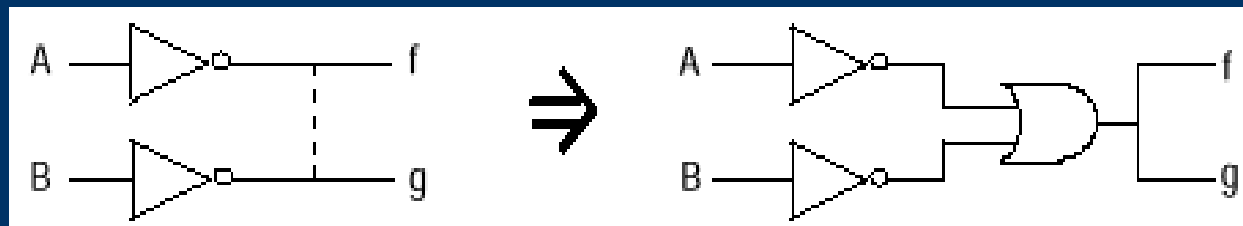
$$\text{Collapse ratio} = \frac{18}{32} = 0.5625$$

Bridging Faults

- Two or more normally distinct points (lines) are shorted together
 - Logic effect depends on technology
 - Wired- AND for TTL

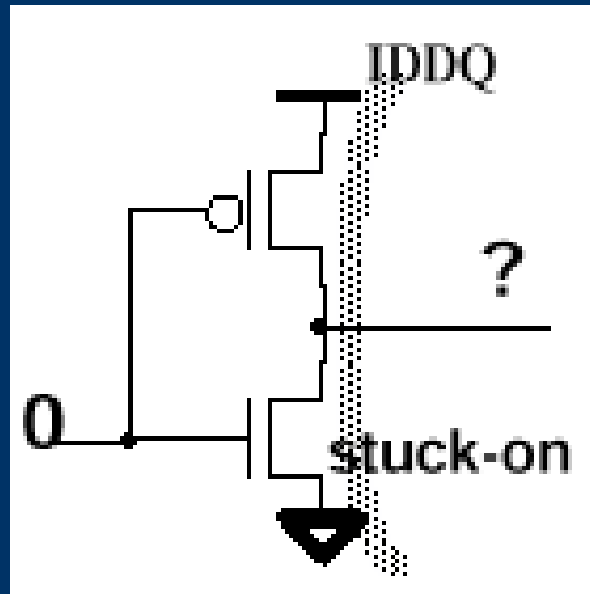


- Wired- OR for ECL



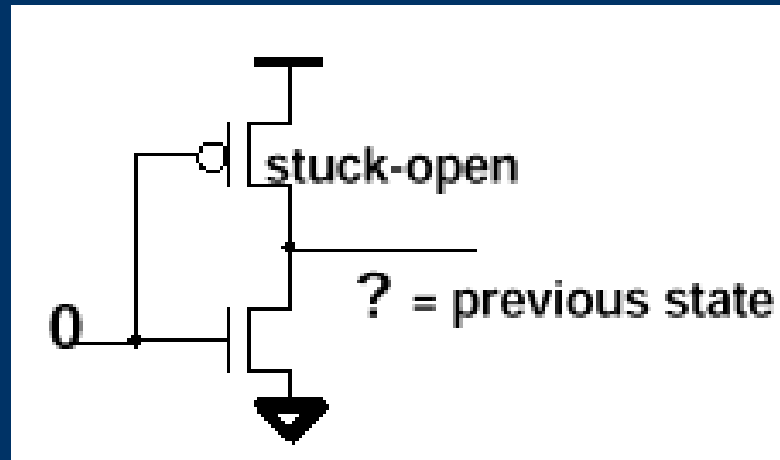
- CMOS?

CMOS Transistor Stuck- Short



- Transistor stuck- on may cause ambiguous logic level
 - depends on the relative impedances of the pull- up & pull- down networks
- When input is low, both P and N transistors are conducting causing increased quiescent current, called I_{DDQ} fault.

CMOS Transistor Stuck- OPEN



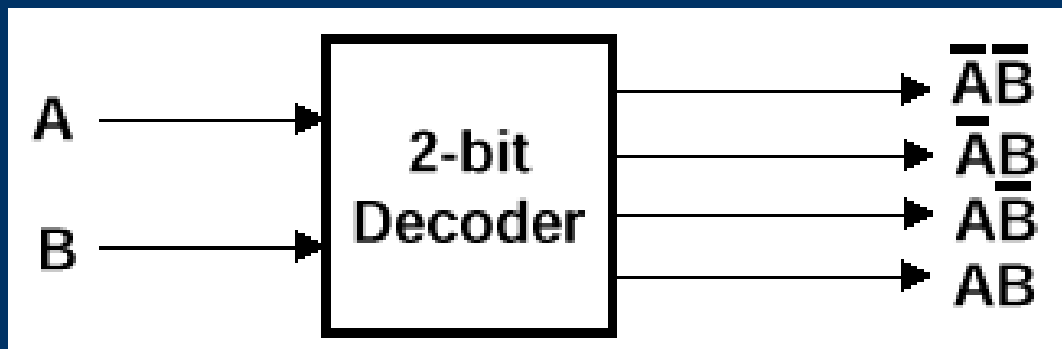
- Transistor stuck- open may cause output floating.

Functional Faults

- Fault effects modeled at a higher level than logic for function modules, such as
 - Decoders
 - Multiplexers
 - Adders
 - Counters
 - RAMs
 - ROMs

Functional Faults of Decoder

- $f(L_i / L_j)$: Instead of line L_i , Line L_j is selected
- $f(L_i / L_i + L_j)$: In addition to L_i , L_j is selected
- $f(L_i / 0)$: None of the lines are selected



Memory Faults

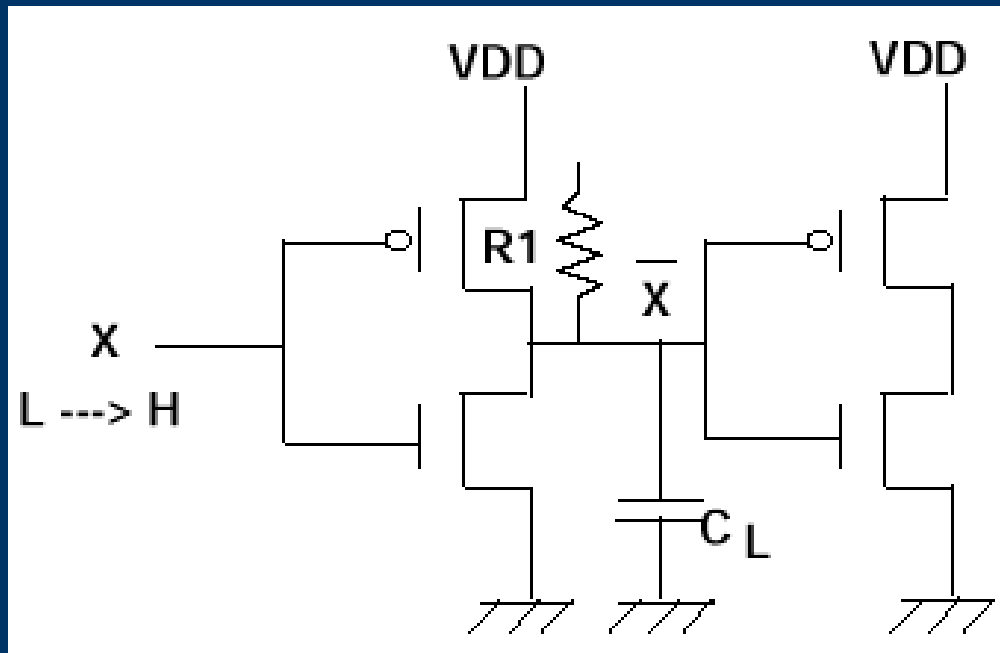
- Pattern- sensitive faults: the presence of a faulty signal depends on the signal values of the nearby points
 - Most common in DRAMs



- Adjacent cell coupling faults
 - Pattern sensitivity between a pair of cells

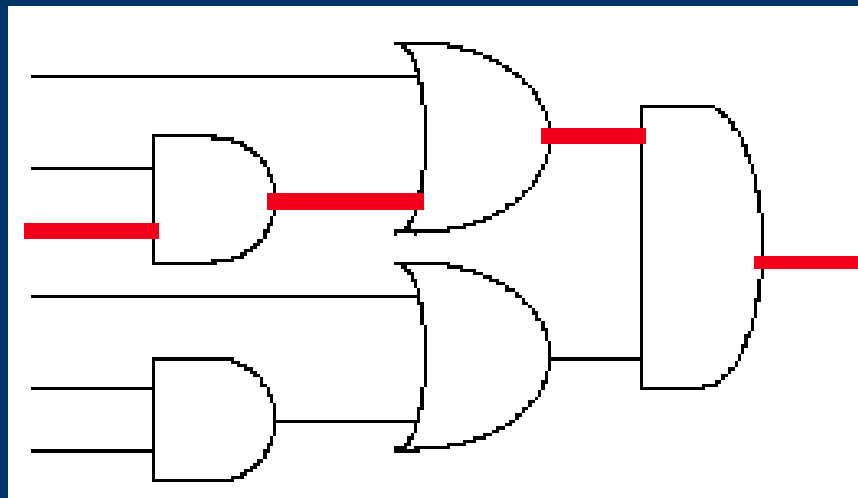
Gate- Delay- Fault

- Slow to rise, slow to fall
 - x is slow to rise when channel resistance R1 is abnormally high



Path- Delay- Fault

- Propagation delay of the path exceeds the clock interval.
- The number of paths grows exponentially with the number of gates.



Summary

- Fault models are analyzable approximations of defects and are essential for a test methodology.
- For digital logic single stuck-at fault model offers best advantage of tools and experience.
- Many other faults (bridging, stuck-open and multiple stuck-at) are largely covered by stuck-at fault tests.
- Memory and analog circuits need other specialized fault models and tests.